

## Quick Reference Card (3<sup>rd</sup> Grade – 9<sup>th</sup> Grade)

### Safety

- Before the game check the field for debris, move spectators 3 ft from sidelines, no one near the end lines, goals are properly anchored.
- Whistle dangerous plays, high kicks, and unsportsmanlike behavior.
- All players should have shin guards, shoes tied, no dangling jewelry.

### Out of bounds plays

- Ball must be completely over the plane of the line to be out.
- On throw-in, both feet must remain touching the ground, on or behind the touch line. Both hands start the throw from behind the head. Ok to award a "do-over", depending on skill level.
- Defensive player last to touch ball over end line means a corner kick.
- Offensive player last to touch ball over end line means goal kick. Goal kick must clear the penalty area before anyone touches it (otherwise do-over).

### Penalties

- Direct kick for handling the ball intentionally. Also for tripping, grabbing, hitting, slide tackling, spitting, or kicking another player. Direct kick need not touch a second player before scoring.
- Indirect kick for other fouls, high kicks (that don't connect with another player), interfering with a throw-in or punt, offside, etc. Please whistle dangerous play.
- Fouls committed in the penalty area that would be awarded a direct kick get a penalty kick. Any player on team may take the kick, only the kicker and the keeper in the penalty area. Keeper must remain on the goal line until kick taken.
- Explain all fouls to the players involved
- Study the offside rule – no offside on throw-in, goal kick, or corner kick. Whistle offside when a player is in the opponent's half of the field, does not have either the ball, or two defenders between him/her and the opponent's goal line at the moment the ball is passed to him/her, and gains strategic advantage from his/her position (i.e. is passed the ball).
- Don't call it if you don't see it

### Special Rainbow Rules

- 3<sup>rd</sup>/4<sup>th</sup> grade 20-25 minute halves, 5<sup>th</sup>-9<sup>th</sup> grade 25-30 minute halves.
- Either coach may call for substitution on any goal kick, throw-in, after a goal is scored, or for an injured player. No subs when play is stopped for corner kicks or free kicks.